



Universitat de Lleida

# DEGREE CURRICULUM **INTERNSHIP**

Coordination: TEIXIDO CAIROL, MERCE

Academic year 2023-24

## Subject's general information

Subject name	INTERNSHIP			
Code	102190			
Semester	1st Q(SEMESTER) CONTINUED EVALUATION / 2nd Q(SEMESTER) CONTINUED EVALUATION			
Typology	Degree	Course	Character	Modality
	Bachelor's Degree in Digital Design and Creative Tehcnologies	3	COMPULSORY	Attendance-based
Course number of credits (ECTS)	12			
Type of activity, credits, and groups	Activity type	PAES		
	Number of credits	12		
	Number of groups	1		
Coordination	TEIXIDO CAIROL, MERCE			
Department	COMPUTER ENGINEERING AND DIGITAL DESIGN			
Important information on data processing	Consult <a href="#">this link</a> for more information.			

Teaching staff	E-mail addresses	Credits taught by teacher	Office and hour of attention
TEIXIDO CAIROL, MERCE	merce.teixido@udl.cat	5,6	

## Learning objectives

The **educational** objectives of the Internship subject (PTE) are:

- Bring students into the workplace.
- Relate academic knowledge (**knowledge**) with professional practices (**what to do**).
- Instill to the students right attitudes to know **being** in the workplace.
- Approximate universities to the business world.

## Competences

### Basic and transversal competences

- **CB2.** Students know how to apply their knowledge to their work or vocation in a professional way and possess the competencies that are usually demonstrated through the development and defense of arguments and problem solving within their study area.
- **CB3.** Students have the ability to gather and interpret relevant data (usually within their area of study) to make judgments that include reflection on relevant issues of a social, scientific or ethical nature.
- **CB4.** Students can transmit information, ideas, problems and solutions to both specialized and non-specialized audiences.
- **CB5.** Students have developed those learning skills necessary to undertake further studies with a high degree of autonomy.
- **CT3.** Acquire training in the use of new technologies and information and communication technologies.
- **CT4.** Acquire basic knowledge of entrepreneurship and professional environments.

### Generals Competencies

- **CG8.** Understand the digital phenomenon and incorporate it into the strategic orientation of business projects.
- **CG10.** Make use of digital tools and media in their professional development.

### Specific Competencies

- **CE15.** Being able to individually carry out, present and defend an original project in the field of digital design and creative technologies in front of a university court, in which the skills acquired in the degree are synthesized and integrated.

## Methodology

The **first step** is assignement student-company

- Students have a list of companies offering places and, individually, analyze which companies would like to go.
- At the beginning of the semester students are cited the asignement meeting. The students are called (by the head of the practices in the faculty and by the academic tutor) Academic Note order to do the assignements to each student (trying to keep his/her preferences).

The **second step** is to inform the company of the assigned student.

- If the company agrees, the student will contact with the company's tutor. They arrange the starting date, the schedule and the tasks to be done.
  - With this information, the Formative Plan are done. It is the "Contract".
  - This plan is signed by all parties: the company's responsible, the student and the academic supervisor.
  - Each one saves a copy of the document.
- If the company disagrees, the process starts again with this student and a new company.

At this moment, and as a **third step**, the student may already start the practices.

The academic tutor will schedule two **following meetings**:

- **one at the beginning**, at two or three weeks before the start of the internship. This meeting serves to know how has the incorporation in the company was and to see if everything goes well.
- **one near the end**, two or three weeks before the end. This meeting mainly serves to see if the development is right and to remind students how the final evaluation will be.

## Development plan

To overcome the **12 ECTS** of the Intership course, considering that 1 ECTS = 25 hours of student's workload, it is total of 300 hours. Those are divided in 260 hours in the company and, the rest is personal student's work, that is used for writing the final docuemnt, academic meetings (to follow their activity) and the final presentation.

As a guideline, 260 hours in the company can be distributed:

- **Part Time** (in the company): **4 hours/day** during **thirteen weeks (3 months and 1 week)**. This is the most common choice. It allows students to combine the stay in the company with attending the classes.
- **Full Time** (in the company): **8 hours/day** during **seven weeks (last week only half of the week)**.

## Evaluation

The evaluation of the subject is performed as follows:

- **Student self-assessment** - 10%: questionnaire answered by the student where assessed on various aspects concerning the conduct of practices and the relationship with the various related actors.
- **Company Evaluation** - 30%: the company responded per questionnaire, the tutor will score their point of view, the realization of the practices of the student.
- **Evaluation of Memory** - 40%: the memory of their practices by the student and approved by the weekly sheets by the tutor of the company. This evaluation is conducted by the academic tutor.
- **Defense** - 20%: brief presentation of the practical experience in public session by the student. In front has a panel formed by the practices' responsible of the faculty, the academic tutor and a teacher from the faculty.