



Universitat de Lleida

DEGREE CURRICULUM  
**ADVANCED PROGRAMMING IN  
ARTIFICIAL INTELLIGENCE**

Coordination: TORRENT BUREU, NIL

Academic year 2021-22

## Subject's general information

<b>Subject name</b>	ADVANCED PROGRAMMING IN ARTIFICIAL INTELLIGENCE			
<b>Code</b>	102064			
<b>Semester</b>	2nd Q(SEMESTER) CONTINUED EVALUATION			
<b>Typology</b>	<b>Degree</b>	<b>Course</b>	<b>Character</b>	<b>Modality</b>
	Bachelor's Degree in Computer Engineering	3	COMPULSORY	Attendance-based
	Bachelor's Degree in Computer Engineering	3	OPTIONAL	Attendance-based
<b>Course number of credits (ECTS)</b>	7.5			
<b>Type of activity, credits, and groups</b>	<b>Activity type</b>	PRALAB	PRAULA	TEORIA
	<b>Number of credits</b>	3	1.5	3
	<b>Number of groups</b>	1	1	1
<b>Coordination</b>	TORRENT BUREU, NIL			
<b>Department</b>	COMPUTER SCIENCE AND INDUSTRIAL ENGINEERING			
<b>Important information on data processing</b>	Consult <a href="#">this link</a> for more information.			
<b>Language</b>	English			

Teaching staff	E-mail addresses	Credits taught by teacher	Office and hour of attention
ORTIZ SANCHEZ, MARCEL	marcel.ortiz@udl.cat	3	
TORRENT BUREU, NIL	nil.torrent@udl.cat	4,5	

## Subject's extra information

This course will delve into aspects of computing (Computational Science, ACM-IEEE CV-2008) and artificial intelligence (Intelligent Systems, ACM-IEEE CV-2008), guiding to an applied aspect, since each lesson will work with a different tool, solving problems.

To follow this subject properly some previous knowledge on computer programming, logics, and artificial intelligence are recommended.

## Learning objectives

- Understanding the different techniques and algorithms that are more commonly used in local search.
- Identifying problems where they can apply the local search techniques efficiently.
- Designing and implement local search algorithms for the Satisfiability and Maximum Satisfiability problems.
- Understanding how to evaluate the several implementations of algorithms to solve some problem in a neutral way.
- Knowing the different techniques and systematic search algorithms.
- Identifying problems which apply systematic search techniques.
- Designing and implement systematic search algorithms for Boolean satisfiability problem and maximum satisfiability .

## Competences

### Strategic Competences of the UdL

**CT2.** Mastering a foreign language, especially English.

**CT3.** Training Experience in the use of the new technologies and the information and communication technologies.

### Cross-disciplinary competences

**EPS6.** Capacity of analysis and synthesis.

### Specific competences

**GII-C3.** Capacity to evaluate the computational complexity of a problem, to know the algorithmic strategies that can drive to its solving and recommend, develop and implement the one which guarantee the best performance in accordance with the requirements.

**GII-C4.** Capacity to understand the basics, paradigms and techniques of the intelligent systems and analyse, design and build systems, services and computer applications that use these techniques in any field of application.

**GII-C5.** Capacity to acquire, obtain, formalise and represent the human knowledge in a computable form to solve problems by means of a computer system in any field of application, particularly in the ones related with computation, perception and performance in environments or intelligent surroundings.

**GII-C6.** Capacity to develop and evaluate interactive systems and of presentation of complex information and its application to solve problems of design of computer-person interaction.

**GII-C7.** Capacity to know and develop techniques of computational learning and design and implement applications and systems that use them, including the ones devoted to automatic extraction of information and knowledge from big volumes of data.

## Subject contents

### 1. Data Treatment

- 1.1. Data Cleansing
- 1.2. Data Integration
- 1.3. Feature Extraction
- 1.4. Transformation Pipelines

### 2. Machine Learning

- 2.1. Introduction to ML paradigm
- 2.2. Traditional ML algorithms
- 2.3. Learning & Evaluation techniques
- 2.4. Optimization algorithms
- 2.5. Use Cases

### 3. Deep Learning

- 3.1. Introduction to Deep Learning
- 3.2. Most common architectures
- 3.3. Learning & Evaluation techniques
- 3.4. Optimization algorithms
- 3.5. Use Cases

The contents will be taught in Class and Laboratory (LAB) format.

## Methodology

### Large groups

**Lectures:** exposition of subject contents orally by the teacher and with the help of notes and/or slides.

**Problems:** presentation of complex problems that the student tries to solve, followed by the solution proposed by the teacher.

**Practices:** application, on a practical level, of the contents given in the course.

**Written tests:** presential written test.

## Development plan

Week	Description	On-site Activity Class	On-site Activity LAB	Classroom/independent work
1	Lecture and problems	Lesson 3.1	Lesson 1.1	4h/6h
2	Lecture and problems	Lesson 3.2	Lesson 1.2	4h/6h
3	Lecture and problems	Lesson 3.2	Lesson 1.3	4h/6h

Week	Description	On-site Activity Class	On-site Activity LAB	Classroom/independent work
4	Lecture and problems	Lesson 3.2	Lesson 1.4	4h/6h
5	Lecture and problems	Lesson 3.3	Lesson 2.1	4h/6h
6	Lecture and problems	Lesson 3.3	Lesson 2.2	4h/6h
7	Lecture and problems	Lesson 3.4	Lesson 2.3	4h/6h
8	Practices	Presentation of practices		4h/6h
9	Written tests	First mid-term exam		2h/3h
10	Lecture and problems	Lesson 3.5	Lesson 2.4	4h/6h
11	Lecture and problems	Lesson 3.5	Lesson 2.5	4h/6h
12	Lecture and problems	Lesson 3.5	Lesson 2.5	4h/6h
13	Lecture and problems	Lesson 3.5	Lesson 2.5	4h/6h
14	Lecture and problems	Lesson 3.5	Lesson 2.5	4h/6h
15	Lecture and problems	Lesson 3.5	Lesson 2.5	4h/6h
16	Oral tests	Defense of the project		2h/3h
17	Oral tests	Defense of the project		
18		Study week		
19	Written tests	Recovery		

## Evaluation

Acronym	Evaluation activities	Weighting	Minimum score	Group work	Compulsory	Recoverable
P1	Practice 1	25%	3	Yes	Yes	Yes (*)
T1	1st Partial Exam	15%	3	No	Yes	Yes
L1	Reading / extra 1	10%	3	Yes	Yes	Yes (*)
PD	Written Documentation - Deliverable Project	30%	3	Yes	Yes	Yes (*)
OP	Oral defense of the project	20%	3	Yes	Yes	Yes

(\*) Recoverable activity with penalty

$$\text{Nota Final} = P1 * 0.25 + T1 * 0.15 + L1 * 0.1 + PD * 0.3 + OP * 0.2$$

In order to pass the subject, the minimum mark for all activities and exams must be greater than or equal to 3 (out of 10).

## Bibliography

**Basic bibliography**

- Armin Biere, Marijn Heule, Hans van Maaren, Toby Walsh (Eds.): Handbook of Satisfiability. Frontiers in Artificial Intelligence and Applications 185 IOS Press 2009
- Rina Dechter: Constraint processing. Elsevier Morgan Kaufmann 2003
- Stuart Russell, Peter Norvig. Artificial Intelligence: A Modern Approach, 4th ed. 2021.