

DEGREE CURRICULUM COMPUTER NETWORKS AND COMMUNICATIONS

Coordination: FERNANDEZ CAMON, CESAR

Academic year 2022-23

Subject's general information

Subject name	COMPUTER NETWORKS AND COMMUNICATIONS								
Code	102024								
Semester	2nd Q(SEMESTER) CONTINUED EVALUATION								
Туроlоду	Degree		Course	Character		Modality			
	Bachelor's Degree in Computer Engineering		3	COMPULSORY		Attendance- based			
	Bachelor's Degree in Computer Engineering		3	OPTIO	NAL	Attendance- based			
	Master's Degree in Informatics Engineering			COMPL TRAINI	EMENTARY	Attendance- based			
Course number of credits (ECTS)	6								
Type of activity, credits, and groups	Activity type	PI	PRALAB		TEORIA				
	Number of credits	3			3				
	Number of groups	1			1				
Coordination	FERNANDEZ CAMON, CESAR								
Department	COMPUTER SCI	ENCE AND IN	DUSTRIAL	ENGINE	ERING				
Teaching load distribution between lectures and independent student work	6 ECTS = 25x6 = 150 working hours 40%> 60 working hours at class/lab rooms 60%> 90 non guided working hours								
Important information on data processing	Consult <u>this link</u> for more information.								
Language	Catalan/English Teaching materials: english								
Distribution of credits	Cèsar Fernández 6								

Teaching staff		Credits taught by teacher	Office and hour of attention
FERNANDEZ CAMON, CESAR	cesar.fernandez@udl.cat	6	

Subject's extra information

The subject deeply analyzes the following concepts; routing, service load balancing and network management. A theoretical and practical approach is proposed, using several real scenario cases, deployed by the student using simulation tools.

Learning objectives

- To understand the concepts and mechanisms related to unicast and multicast routing
- To develop and configure routing devices in OSPF, RIP, BGP and multicast scenarios
- To understand redundancy and load balancing in routing networks
- To design and configure fault tolerant and load balancing communication networks
- To understand network management concepts
- To learn about SNMP protocol
- To design management tools based on SNMP

Competences

University of Lleida strategic competences

- CT2. Mastering a foreign language, especially English.
- CT3. Training Experience in the use of the new technologies and the information and communication technologies.

Degree-specific competences

- GII-TI2. Capacity to choose, design, deploy, integrate, evaluate, build, manage, explode and keep the hardware, software and network technologies inside the cost and quality requirements.
- GII-TI4. Capacity to choose, design, deploy, integrate and manage networks and infrastructures of communications in an organisation.
- GII-TI6. Capacity to conceive systems, applications and services based in network technologies, including Internet, web, e-commerce, multimedia, interactive services and mobile computation.
- GII-TI7. Capacity to comprise, apply and manage the computer systems guarantee and security.

Competències transversals de la titulació

• EPS11. Capacity to understand the needs of the user expressed in a no technical language.

Subject contents

Advanced Routing

- Routing basic concepts. Algorithms and protocols
- Routing Information Protocol (RIP)
- Open Shortest Path First (OSPF)
- Border Gateway Protocol (BGP)
- Multicast Routing
- Tunnels
- Redundancy and Balancing
 - Virtual Redundancy Routing Protocol (VRRP)
 - Load Balancing
 - Server Load Balancing
- Network Management
 - Basic concepts
 - Simple Network Management Protocol (SNMP). Architecture, details and tools
 - Abstract Syntax Notation (ASN)

Methodology

This subject is splitted into three parts; Routing, Redundancy and Balancing and Network Management. Besides the corresponding master class and problem resolution sessions, for each part a practical exercise is proposed and developend in laboratory sessions.

Development plan

- 11/2 25/2. Theme 1. Advanced Routing. (Basic concepts, RIP, OSPF)
- 26/2 27/2. Lab tools setup
- 4/3 14/3. Theme 1. (BGP, Multicast)
- 19/3. Practice 1 (Routing)
- 20/3. Theme 1. (Tunnels)
- 25/3 8/4. Theme 2. Load Balancing (Redundancy and Load Balancing)
- 10/4. Partial exam 1 (Theme 1) . Practice 1 validation
- 22/4- 25/4 Theme 2 (Server load balancing)
- 28/4 9/5. Practice 2 (Redundancy and Balancing)
- 12/5 23/5. Theme 3 (Network Management)
- 26/5 30/5. Practice 3. (SNMP)
- 11/6. Tema 4 .Partial exam 2 (Themes 2 and 3). Practices 2 and 3 validation

Evaluation

Acr.	Activity	Weight	Min Score	Groupal	Mandatory	Remedial
P1	Practice 1	14%	-	Yes	No	No
EP1	Partial Exam 1. Validation P1	29%	-	Yes	No	No
P2	Practice 2	14%	-	Yes	No	No
P3	Practice 3	14%	-	Yes	No	No
EP2	Partial Exam 2. Validation P2 and P3	29%	-	Yes	No	No

Evaluation Activities

Final score: 0.14*(P1+P2+P3) + 0.29*(EP1+EP2)

Bibliography

- TCP/IP Illustrated, Vol 1. W. Richard Stevens. Addison-Wesley, 1994.
- Network Warrior 2nd Ed. Gary A. Donahue. O'Reilly, 2011
- Server Load Balancing. Tony Bourke. O'Reilly, 2001
- Essential SNMP. Douglas Mauro, Kevin Schmidt. O'Reilly, 2001.